

Serial No.: 10/815,304

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IN THE CLAIMS:

1–18. (cancelled)

19. (currently amended) A device, comprising:

a computer processor adapted to conduct a base game; and

a bonus selection apparatus in communication with said computer processor, said bonus selection apparatus including at least one changeable surface display element ~~adapted to wherein~~ said computer processor is programmed to:

(a) populate said bonus selection apparatus with at least one bonus award amount by identifying at least one bonus award amount for display on said bonus selection apparatus and ~~display a changeable~~ displaying said at least one identified bonus award amount on said changeable surface display element in response to the ~~selection~~ identification of a ~~changeable~~ said at least one bonus award amount by said computer processor; and

(b) conduct a bonus feature in response to a bonus trigger condition detected by said computer processor by controlling said bonus selection apparatus to select at least one bonus award amount from among said at least one bonus award amount displayed on said bonus selection apparatus.

20. (currently amended) The device of claim 19 wherein said bonus selection apparatus is rotatable about an axis and includes a plurality of said surface display elements disposed on said

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bonus selection apparatus such that different bonus award amounts are visible as said bonus selection apparatus rotates such that said bonus selection apparatus is adapted to select at least one bonus award amount from among said bonus award amounts by rotating said surface display elements.

21. (previously added) The device of claim 19 wherein said bonus selection apparatus is fixed and includes a plurality of said surface display elements disposed on said bonus selection apparatus.

22. (previously added) The device of claim 19 wherein said bonus selection apparatus comprises a video display adapted to depict an object with said bonus award amounts arranged on the surface of said object, said object depicted as rotationally mounted at such that different bonus award amounts are visible as said object rotates.

23. (currently amended) The device of claim 19, wherein said computer processor is adapted to ~~select said~~ randomly identify at least one bonus award amount ~~randomly~~ for display on said bonus selection apparatus.

24. (currently amended) The device of claim 19 wherein said computer processor ~~selects said~~ is programmed to conduct a base game and identify, during the course of conducting said base game, at least one bonus award amount ~~during the course of said base game~~ for display on said

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bonus selection apparatus.

25. (previously added) The device of claim 24 wherein said bonus selection apparatus is adapted to change the display of said bonus award amount during the course of said base game.

26. (currently amended) The device of claim 19 wherein said computer processor ~~selects said~~ wherein said computer processor is programmed to conduct a series of base games and identify, between conducting said base games, at least one bonus award amount between base games for display on said bonus selection apparatus.

27. (previously added) The device of claim 26 wherein said bonus selection apparatus is adapted to change the display of said bonus award amount between base games.

28. (previously added) The device of claim 26 wherein said bonus selection apparatus is adapted to change the display of said bonus award amount during the course of said base game.

29. (currently amended) A device, comprising:

a computer processor ~~adapted~~ programmed to conduct a base game in response to an input received from a player; and

a bonus selection apparatus in communication with said computer processor, said bonus selection apparatus including at least one changeable surface display element ~~adapted to~~ wherein

said computer processor is programmed to:

- (a) populate said bonus selection apparatus by identifying a plurality of bonus award amounts from a schedule of bonus award amounts and changing said changeable surface display element to display a ~~changeable~~ said plurality of identified bonus award amount amounts on said changeable surface display element in response to the selection identification of a ~~changeable~~ said plurality of bonus award amount amounts by said computer processor;
- (b) conduct a bonus feature in response to a bonus trigger condition detected by said computer processor by controlling said bonus selection apparatus to select at least one bonus award amount from among the bonus award amounts displayed on said bonus selection apparatus; and
- (c) issue said at least one bonus award amount selected by the bonus selection apparatus to said player.

30. (currently amended) The device of claim 29 wherein said base game includes game symbols positioned on a player-selected quantity of pay lines, wherein said computer processor is adapted to ~~select~~ identify said plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus based, at least in part, on the quantity of pay lines selected for play in the base game.

31. (currently amended) The device of claim 29 wherein said base game includes game symbols

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positioned on pay lines and said player selects the amount wagered on at least one of said pay lines, wherein said computer processor is adapted to ~~select~~ identify said plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus based, at least in part, on the amount wagered on at least one pay line played in the base game.

32. (currently amended) The device of claim 29 wherein said base game produces at least one outcome, wherein said computer processor is adapted to ~~select~~ identify said plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus based, at least in part, on an outcome of the base game.

33. (previously added) The device of claim 32 wherein said base game includes game symbols and said outcome of said base game is based on at least one game symbol selected in said base game.

34. (previously added) The device of claim 32 wherein said base game includes game symbols and said outcome of said base game is based on at least one combination of game symbols selected in said base game.

35. (currently amended) The device of claim 32 wherein said outcomes include at least one winning outcome, wherein said computer processor is adapted to ~~select~~ identify said plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus based, at least in part,

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on the occurrence of at least one winning outcome in said base game.

36. (currently amended) The device of claim 32 wherein said outcomes include at least one winning outcome, wherein said computer processor is adapted to ~~select~~ identify said plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus based, at least in part, on the occurrence of no winning outcomes in said base game.

37. (currently amended) The device of claim 29, wherein said computer processor is adapted to ~~select~~ randomly identify said plurality of bonus award ~~amount~~ randomly amounts for display on said bonus selection apparatus.

38. (currently amended) The device of claim 29 wherein said computer processor is adapted to ~~select~~ identify said plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus based, at least in part, on the quantity of base games played.

39. (currently amended) The device of claim 38 wherein each base game produces at least one outcome, said outcomes including at least one losing outcome, wherein said computer processor is adapted to ~~select~~ identify said plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus based, at least in part, on the quantity of consecutive base games in which a losing outcome is produced.

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40. (currently amended) The device of claim 29 wherein said computer processor ~~selects~~ is programmed to identify, during the course of conducting said base game, said plurality of said bonus award amount during the course of said base game amounts for display on said bonus selection apparatus.

41. (previously added) The device of claim 40 wherein said bonus selection apparatus is adapted to change the display of said bonus award amount during the course of said base game.

42. (currently amended) The device of claim 29 wherein said computer processor ~~selects~~ is programmed to conduct a series of base games and identify, between conducting said base games, said plurality of said bonus award amount between base games amounts for display on said bonus selection apparatus.

43. (previously added) The device of claim 42 wherein said bonus selection apparatus is adapted to change the display of said bonus award amount between base games.

44. (previously added) The device of claim 42 wherein said bonus selection apparatus is adapted to change the display of said bonus award amount during the course of said base game.

45. (currently amended) A method comprising:

providing a bonus selection apparatus including at least one changeable surface display

element;

conducting a base game;

populating said bonus selection apparatus by:

(a) ~~selecting a~~ identifying a plurality of bonus award ~~amount~~ amounts for  
display on said bonus selection apparatus; and

(b) signaling said changeable surface display element to change such that said  
plurality of identified bonus award ~~amount is~~ amounts are displayed on said bonus  
selection apparatus, wherein said plurality of bonus award amounts identified for display  
on said bonus selection apparatus replace any bonus award amounts previously displayed  
on said surface display element;

conducting a bonus feature in response to a bonus trigger condition to select a bonus  
award amount, including any changed bonus award amount, from among said plurality of bonus  
award amounts displayed at said bonus selection apparatus; and

awarding the selected bonus award amount, if any.

46. (currently amended) The method of claim 45 wherein said base game includes game symbols  
positioned on a player-selected quantity of pay lines, wherein said ~~selection of said~~ step of  
identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection  
apparatus is based, at least in part, on the quantity of pay lines selected for play in the base game.

47. (currently amended) The method of claim 45 wherein said base game includes game symbols



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positioned on pay lines and said player selects the amount wagered on at least one of said pay lines, wherein said ~~selection of said~~ step of identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus is based, at least in part, on the amount wagered on at least one pay line played in the base game.

48. (currently amended) The method of claim 45 wherein said base game produces at least one outcome, wherein said ~~selection of said~~ step of identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus is based, at least in part, on an outcome of the base game.

49. (previously added) The method of claim 48 wherein said base game includes game symbols and said outcome of said base game is based on at least one game symbol selected in said base game.

50. (previously added) The method of claim 48 wherein said base game includes game symbols and said outcome of said base game is based on at least one combination of game symbols selected in said base game.

51. (currently amended) The method of claim 48 wherein said outcomes include at least one winning outcome, wherein said ~~computer processor is adapted to select said~~ step of identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus is based,

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at least in part, on the occurrence of at least one winning outcome in said base game.

52. (currently amended) The method of claim 48 wherein said outcomes include at least one winning outcome, wherein said ~~computer processor is adapted to select said~~ step of identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus is based, at least in part, on the occurrence of no winning outcomes in said base game.

53. (currently amended) The method of claim 45, wherein said step of identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus includes is randomly ~~selected~~ identifying a plurality of bonus award amounts.

54. (currently amended) The method of claim 45 wherein said ~~selection of said~~ step of identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus is based, at least in part, on the quantity of base games played.

55. (currently amended) The method of claim 54 wherein each base game produces at least one outcome, said outcomes including at least one losing outcome, wherein said ~~selection of said~~ step of identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus is based, at least in part, on the quantity of consecutive base games in which a losing outcome is produced.

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56. (currently amended) The method of claim 45 wherein said ~~selection of said~~ step of identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus occurs during the course of said base game.

57. (previously added) The method of claim 56 wherein the display of said bonus award amount changes during the course of said base game.

58. (currently amended) The method of claim 45 wherein said ~~selection of said~~ method includes conducting a series of base games and said step of identifying a plurality of bonus award ~~amount~~ amounts for display on said bonus selection apparatus occurs between base games.

59. (previously added) The method of claim 58 wherein the display of said bonus award amount changes between base games.

60. (previously added) The method of claim 58 wherein the display of said bonus award amount changes during the course of said base game.